

City Manager Weekly Update March 8, 2024

3/13, Wed.	6:00 p.m.	Planning Commission Meeting
3/18, Mon.	6:00 p.m.	Airport Advisory Commission Meeting
3/19, Tue.	6:00 p.m.	City Council Meeting
3/25, Mon.	6:00 p.m.	Park & Recreation Commission Meeting
3/28, Thu.	8:30 a.m.	2x2 (City/RDUSD) Meeting

March 5 City Council Meeting

At their regularly scheduled meeting of March 5, 2024 the City Council:

- Adopted Ordinance No. 002-2024 regarding signs and murals (with a minor modification)
- Approved the Economic Development Strategic Plan based on suggested edits at the February 20 City Council meeting (with additional minor modifications)
- Approved an amendment to the MDRR franchise agreement to implement Senate Bill 1383 and a corresponding maximum 16.08% rate increase
- Proclaimed March Red Cross Month
- Approved a Letter of Support as it relates to the Community Action Partnership Solano Joint Powers Authority (CAP Solano JPA/CAP Solano) funding
- Adopted Resolution No. 2024-014, approving the recommended Mid-Year Budget Adjustments for Fiscal Year 2023-2024
- Approved two Economic Development Fund Grant awards to Hap's Taps and Ben's Friends of the Vine in amounts of up to \$10,000 each

For more information on these and other items, or to view the recording of the meeting, follow this link: Meeting Agenda, Attachments, Minutes & Video | Rio Vista California (riovistacity.com)

General Plan Working Group

The General Plan Working Group met on March 7 to review the Economic Development Element that was largely based on the Economic Development Strategic Plan (EDSP). A few edits were proposed to be made to the EDSP, which will require City Council consideration and approval.

Roof Leak at the Fire Station

There is a roof leak and resulting moisture damage at the Fire Station that requires repairs. Staff are compiling estimates for the cost of the repair.

Upcoming Meetings

On March 12 staff will be meeting with SRI Consulting regarding revenue generation opportunities and public opinion research services.